

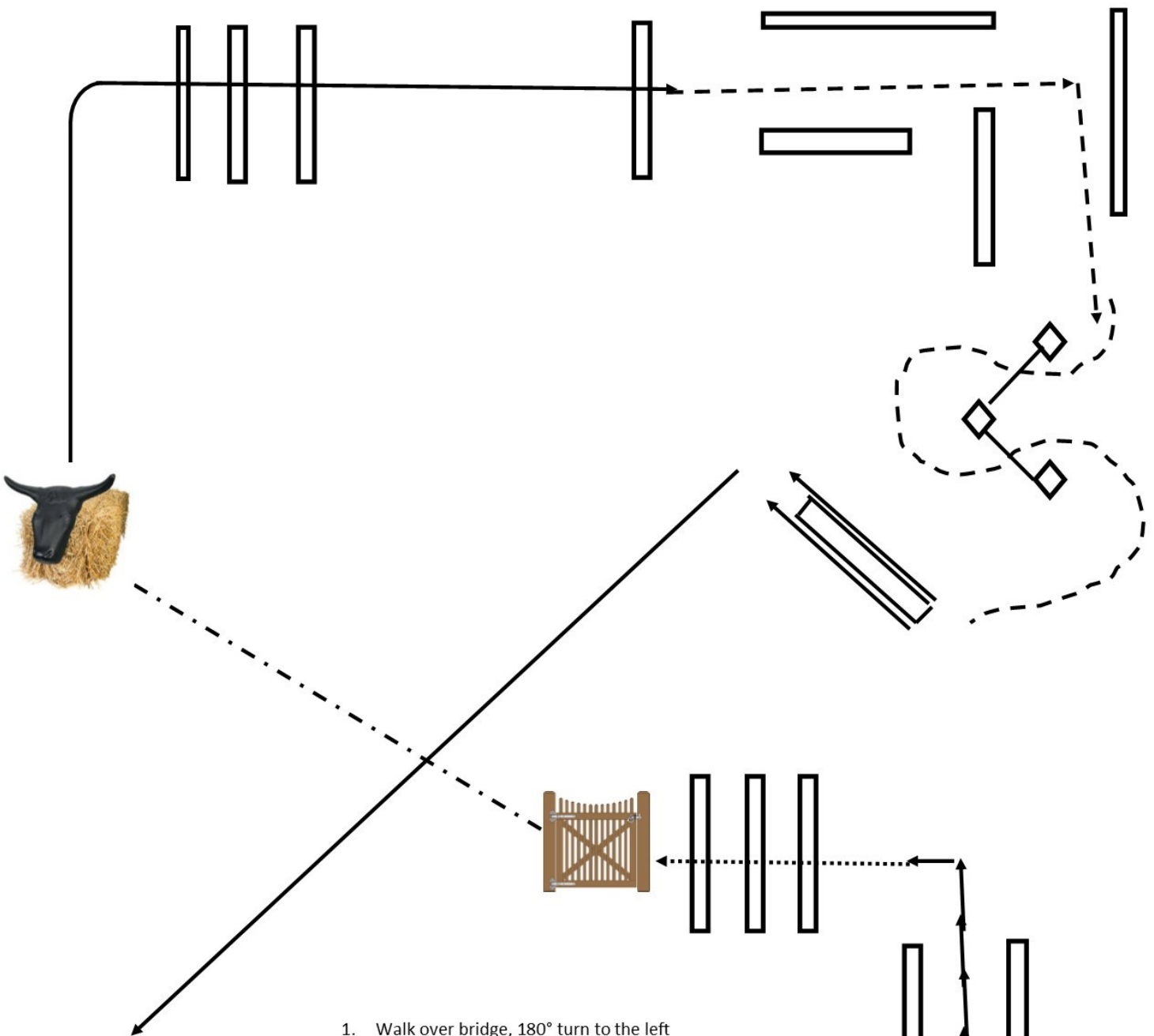


Pattern Book

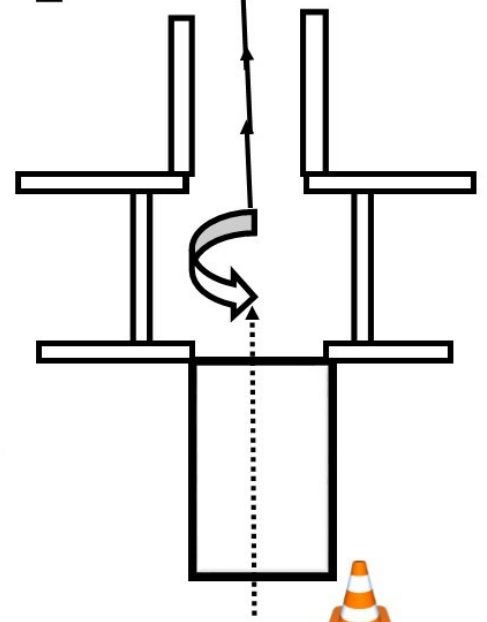
\$5.00

1a. Junior Ranch Trail
2a. Senior Ranch Trail
3a. Youth Ranch Trail

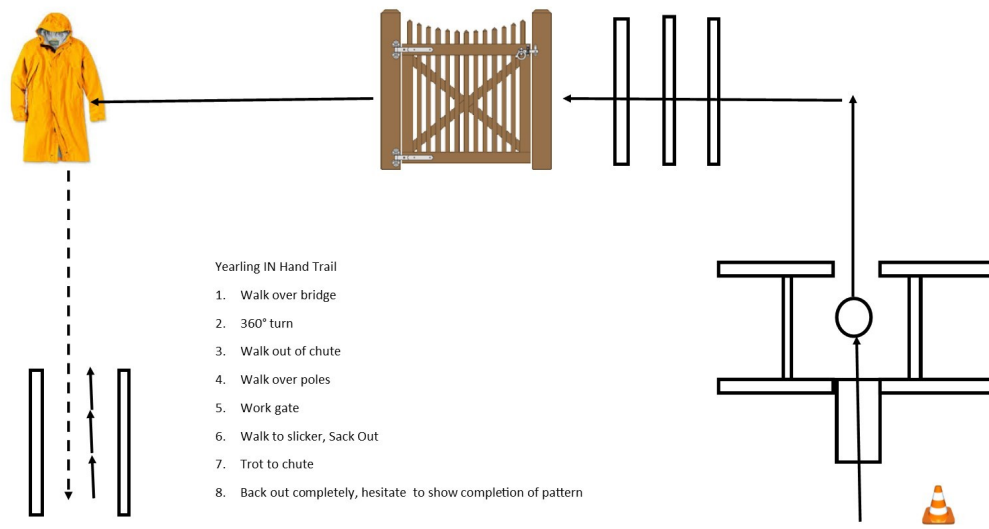
5a. Novice Amateur Ranch Trail
6a. Novice Youth Ranch Trail
7a. Select Ranch Trail



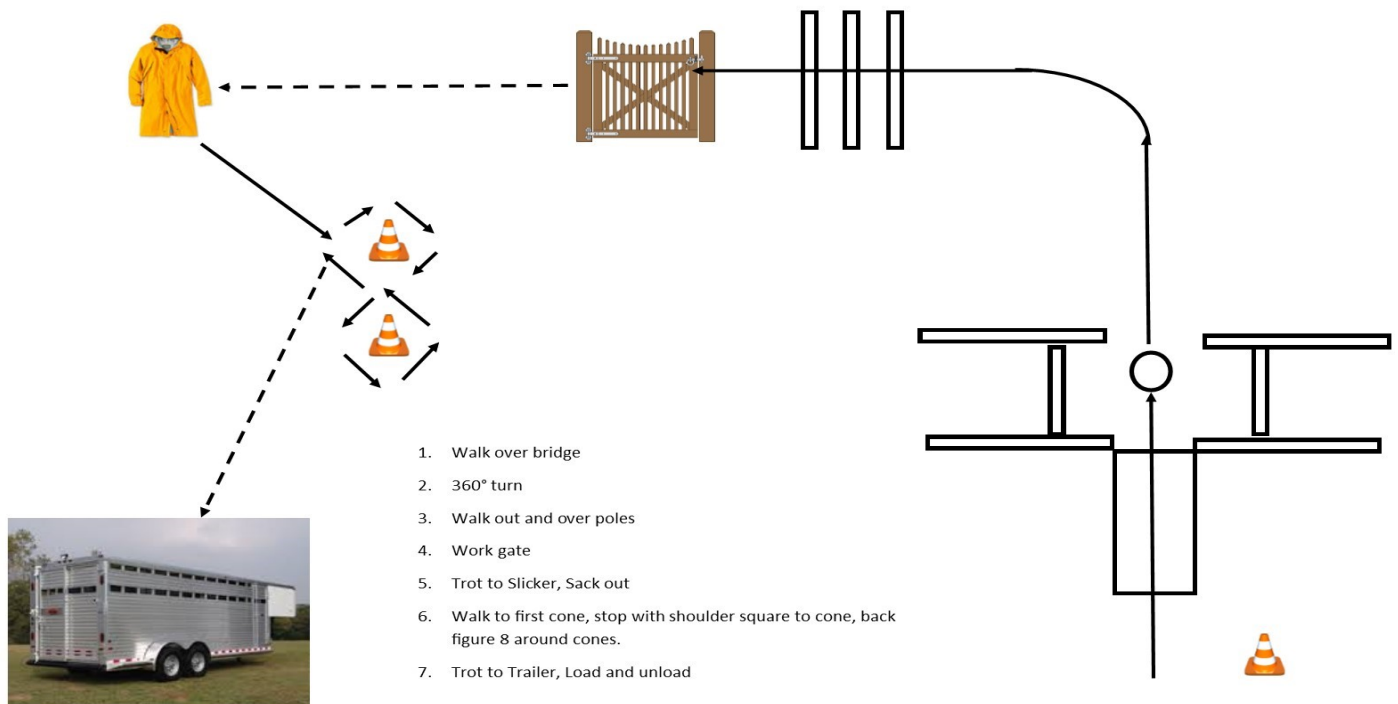
1. Walk over bridge, 180° turn to the left
2. Back through poles, 90° turn right
3. Walk over poles work gate
4. Extended trot to roping dummy, Rope Dummy
5. Right lead lope over poles, when single pole is cleared break to trot
6. Trot through chute
7. Trot over poles and through obstacle in serpentine
8. Stop at pole and side pass right
9. Left lead lope to trailer
10. Dismount, load and unload



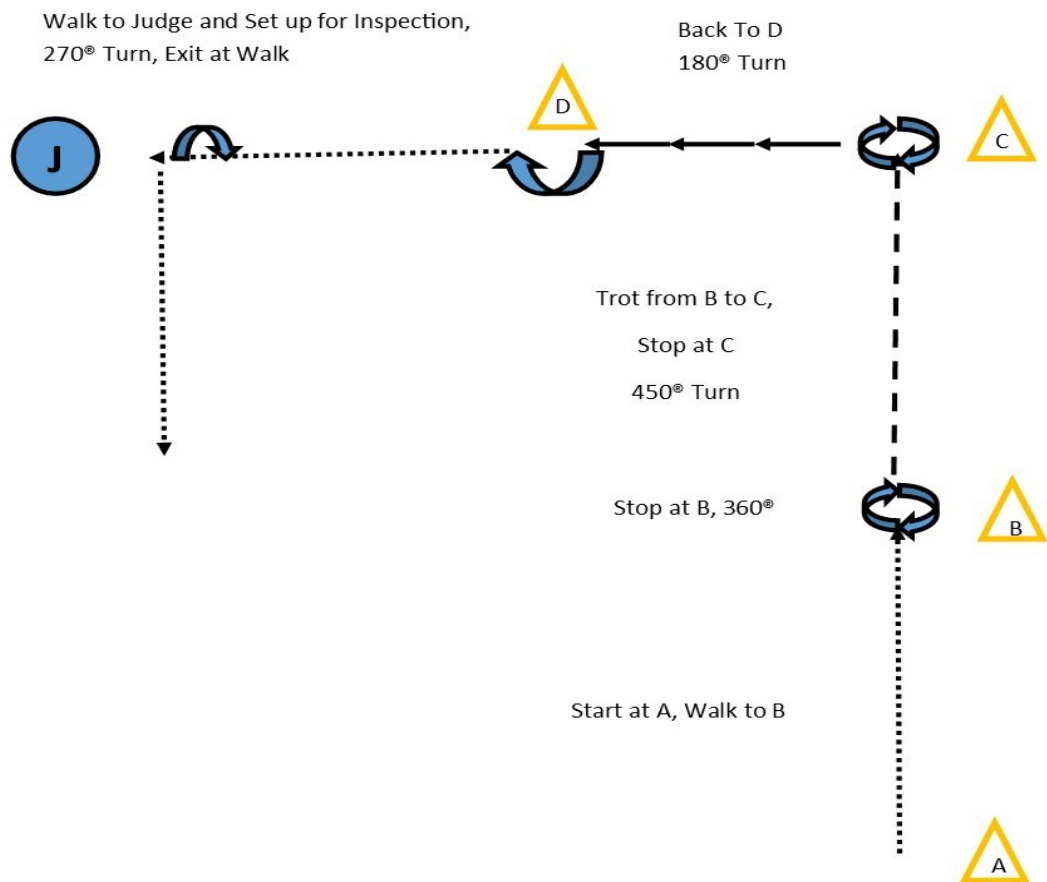
8a. Yearling IN Hand Trail



9a. Two Year Old In-Hand Trail



27a. Amateur Showmanship
28a. Youth Showmanship

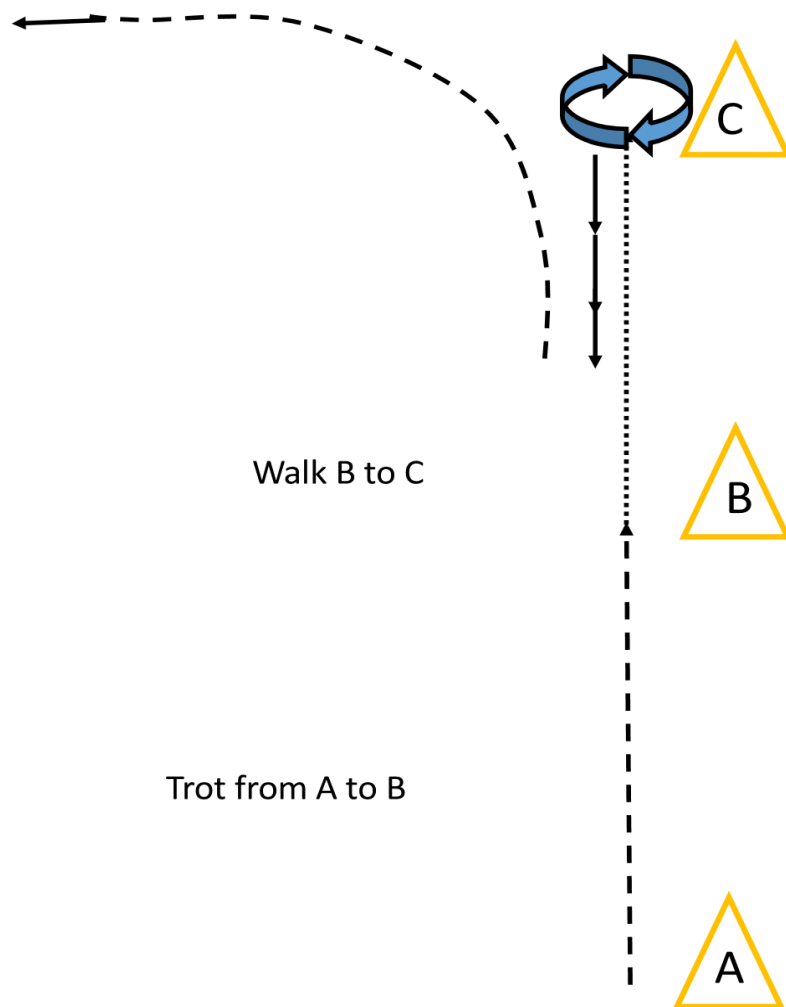


29a. Novice Amateur Showmanship

30a. Novice Youth Showmanship

After inspection, back 3 steps. Trot
around to exit arena

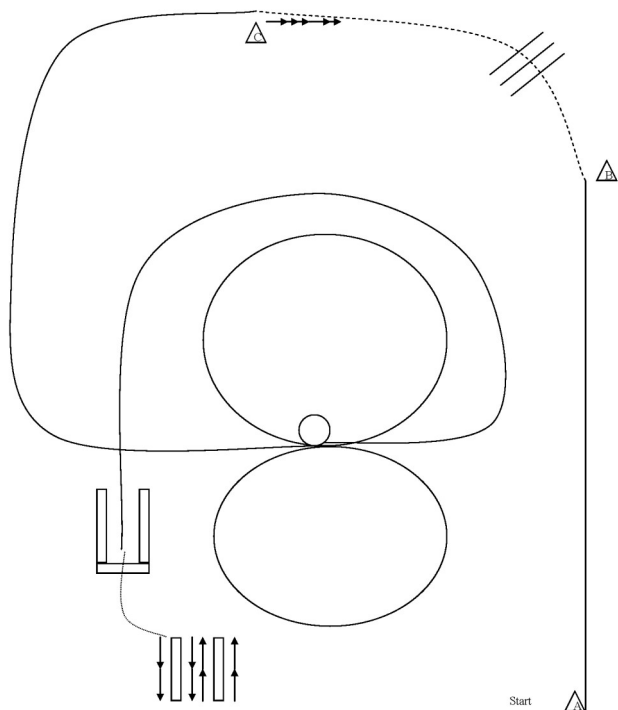
Stop at C, 360 °
Set up for Inspection



31b. Junior Ranchmanship
32b. Senior Ranchmanship
33b. Amateur Ranchmanship
34b. Youth Ranchmanship

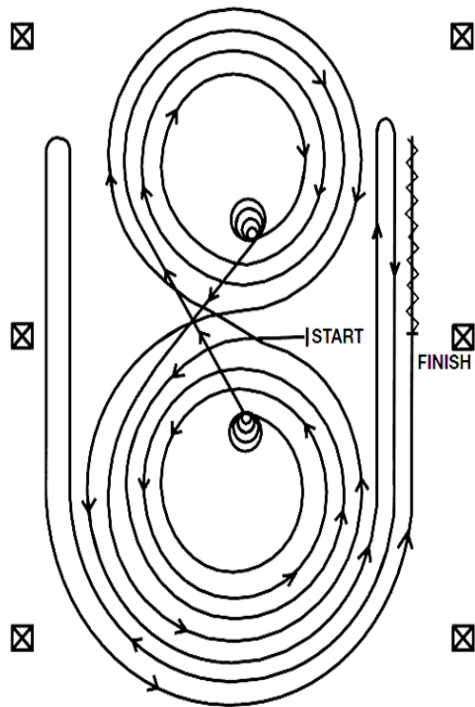
35b. Novice AMA Ranchmanship
36b. Novice Youth Ranchmanship
37b. Select Ranchmanship

Ranchmanship Pattern #4



1. Left lead lope A to B.
2. At B break to a trot.
3. Cross Over Poles.
4. Trot to next cone and stop.
5. Back 5 steps.
6. Left lead lope to center,
small slow circle.
7. Stop.
8. 2 spins left.
9. Right lead lope small slow;
in center change to left lead.
10. Continue to lope left lead into chute;
in chute transition to walk.
11. Walk to log and side pass right.
12. Side pass left.

38a. All Age Reining
51a. Three Year Old Reining Futurity
Reining Pattern #5



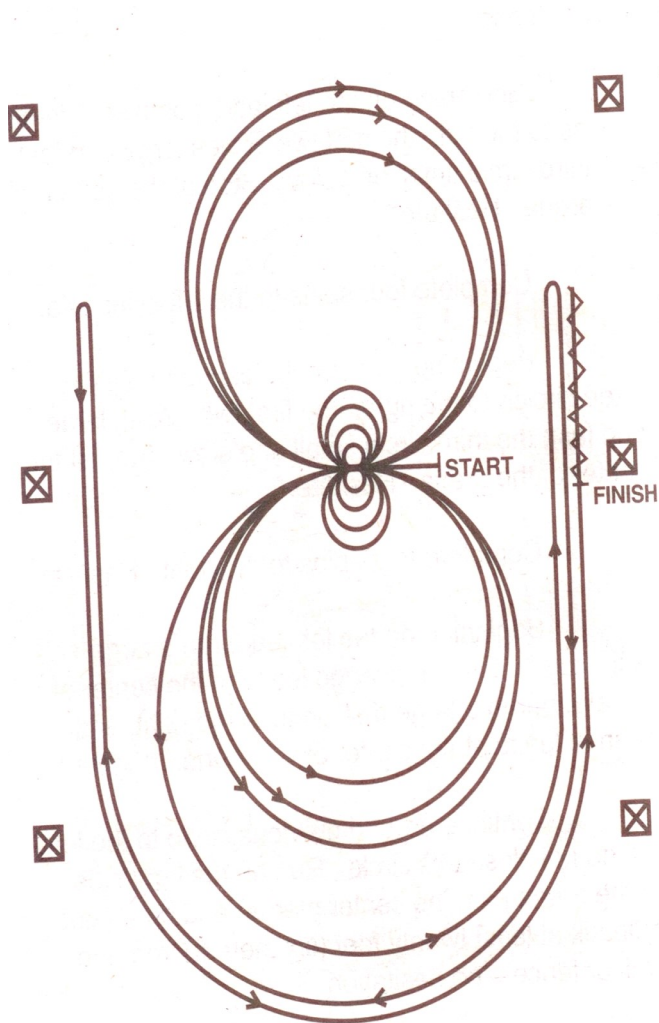
1. Beginning on the left lead, complete three circles to the left; the first two circles large and fast; the third small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right; the first two circles large and fast; the third small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on left lead, run a large fast circle to the left, change leads at center of arena, run a large fast circle to the right, and change leads at the center of arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the right side of arena past the center marker and do a right rollback at least twenty-five (25) feet from the wall or fence— no hesitation.
7. Continue around previous circle but do not close this circle. Run up left side of the arena past center marker and do a left rollback at least twenty-five (25) feet from the wall or fence— no hesitation.
8. Continue back around previous circle but do not close this circle. Run up right side of arena past the center marker and do a sliding stop at least twenty-five (25) feet from wall or fence. Back up at least ten (10) feet. Hesitate to demonstrate completion of pattern.

Rider may drop bridle to the designated judge.

39a. Amateur Reining

40a. Youth Reining

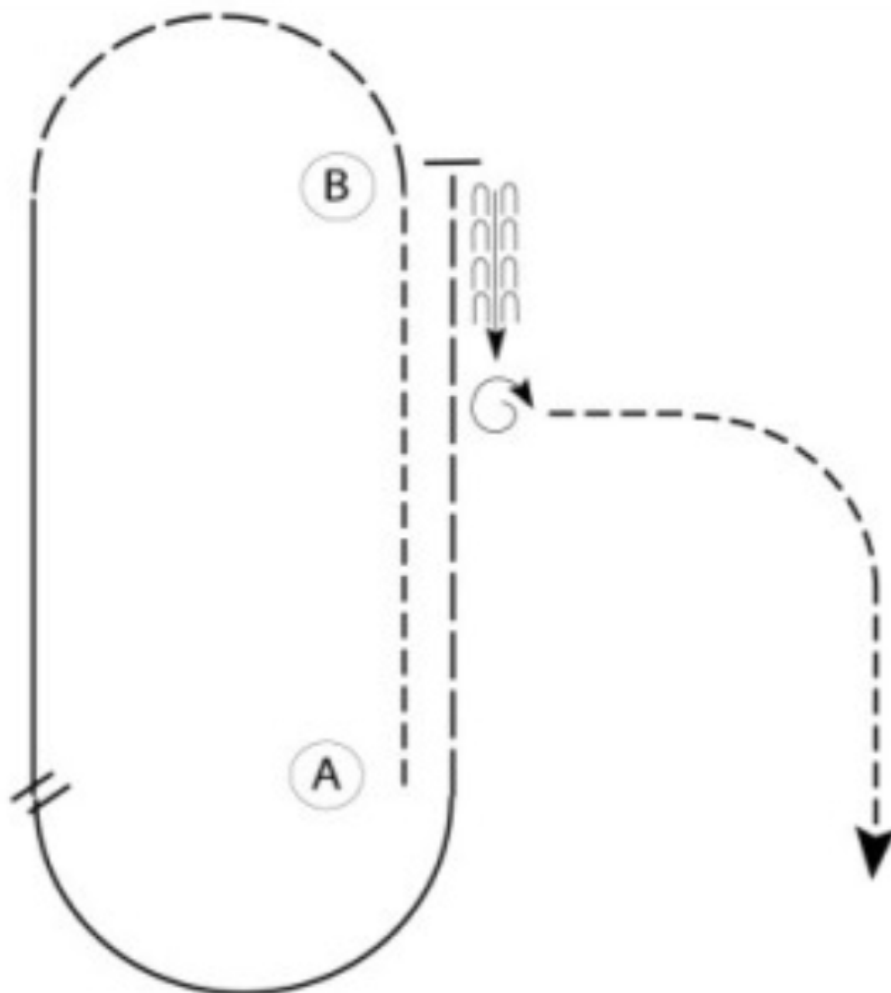
Reining Pattern #6



1. Complete 4 spins to the right. Hesitate.
 2. Complete 4 spins to the left. Hesitate.
 3. Beginning on the left lead, complete 3 circles to the left; the first two circles large and fast, the third circle small and slow. Change leads at the center of the arena.
 4. Complete three circles to the right; the first two circles large and fast, the third circle small and slow. Change leads at the center of the arena.
 5. Begin a large fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet from the wall or fence—no hesitation.
 6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet from the wall or fence.
 7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet from the wall or fence. Back up at least 10 feet.
- Hesitate to demonstrate the completion of the pattern.

Rider may drop bridle to designated judge.

52a. AMA Horsemanship
53a. Youth Horsemanship
56a. Select Horsemanship

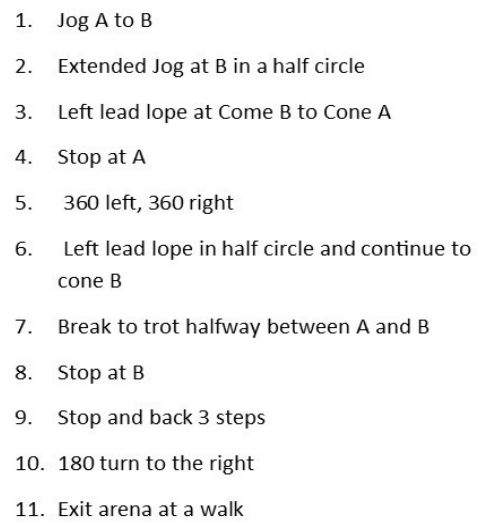


Be ready at A.

1. Jog to B
2. Extend the jog in a half circle
3. Lope on the right lead until even with A
4. Perform a lead change, simple or flying
5. Lope on the left lead until even with A
6. Extend the jog to B
7. Stop at B and back approximately one horse length
8. Perform a 1 1/4 turn to the right and exit at jog.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	(B)

55a. Novice Youth Horsemanship



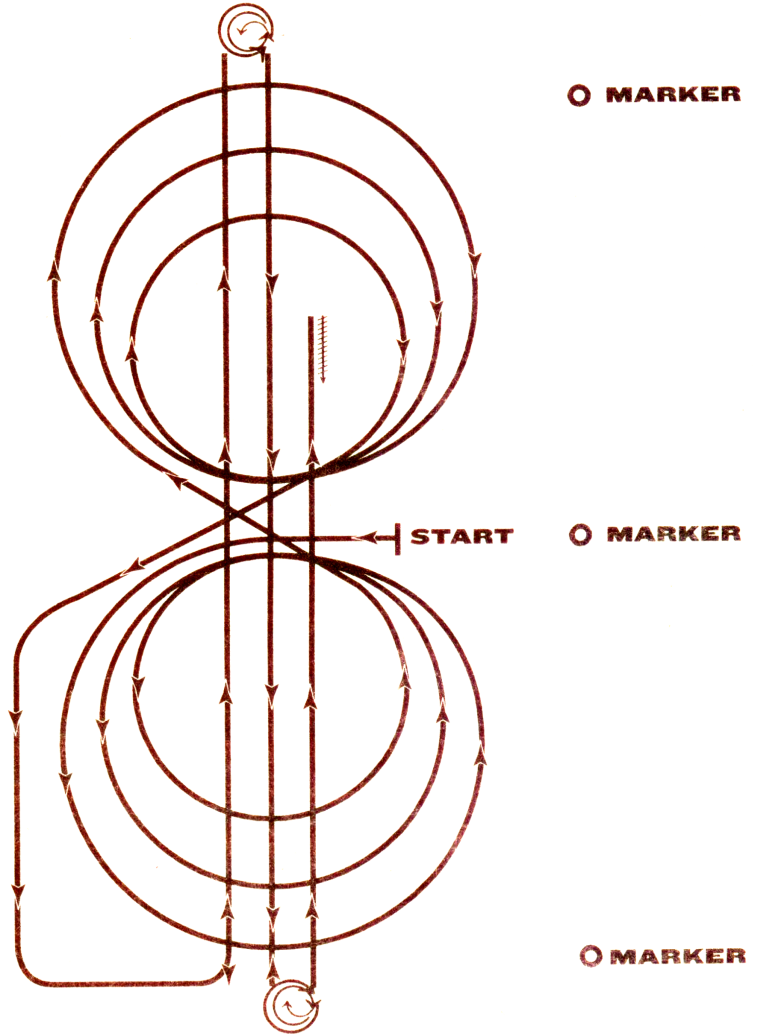
America's Top Ranch Hand

Working Cow Horse Pattern #7

Trot to center of arena. Stop.

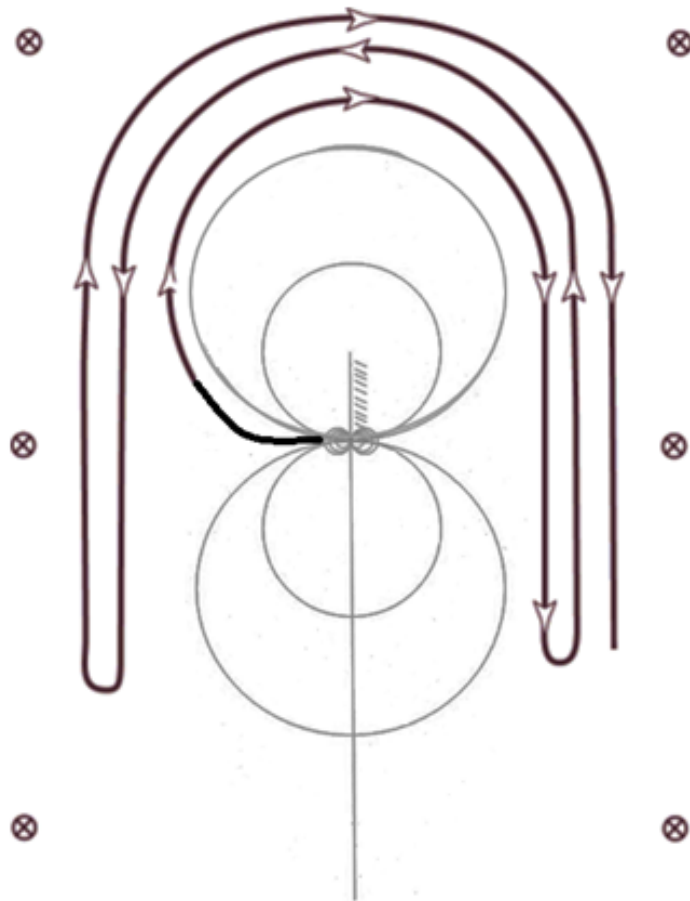
Start pattern facing judge.

1. Start in center of arena and pick up left lead. Complete three circles; two large, fast circles, then one small slow circle. Change leads to the right.
2. Complete three circles to the right; two large, fast circles, then one small slow circle. Change leads to the left.
3. Continue around end of arena without breaking gait or changing leads, run down center of arena past end marker, come to a square sliding stop.
4. Complete $3\frac{1}{2}$ spins to the left.
5. Run down center of arena past end marker and come to a square sliding stop.
6. Complete $3\frac{1}{2}$ spins to the right.
7. Run down center of arena past center marker and come to a square sliding stop.
8. Back up at least 10 feet.
9. Hesitate to complete pattern.



75a. Junior Ranch Reining
76a. Senior Ranch Reining
77a. Amateur Ranch Reining
78a. Youth Ranch Reining
81a. Select Ranch Reining

Ranch Reining #6



1. Run in past middle marker. Stop.
2. Back 8-10 feet to center of arena.
3. 3 spins to the right.
4. 3/4 to the left.
5. Begin on the right lead, lope 2 circles , first large fast, second small slow; change leads to the left.
6. First circle small slow; second circle large fast; change leads.
7. Run down and stop. Roll back to the left.
8. Rundown and stop. Roll back to the right.
9. Run down and stop. Hesitate to show completion.

79a. Novice Amateur Ranch Reining

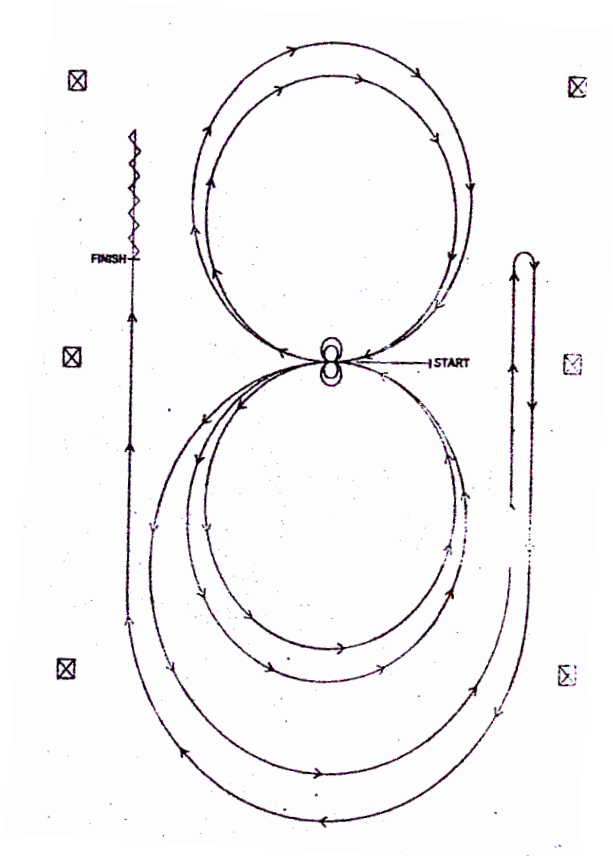
80a. Novice Youth Ranch Reining

Ranch Reining #3

HORSES MAY WALK OR JOG TO THE CENTER OF THE ARENA. HORSES MUST STOP PRIOR TO STARTING THE PATTERN BEGINNING AT THE CENTER OF THE ARENA FACING THE ARENA FENCE.

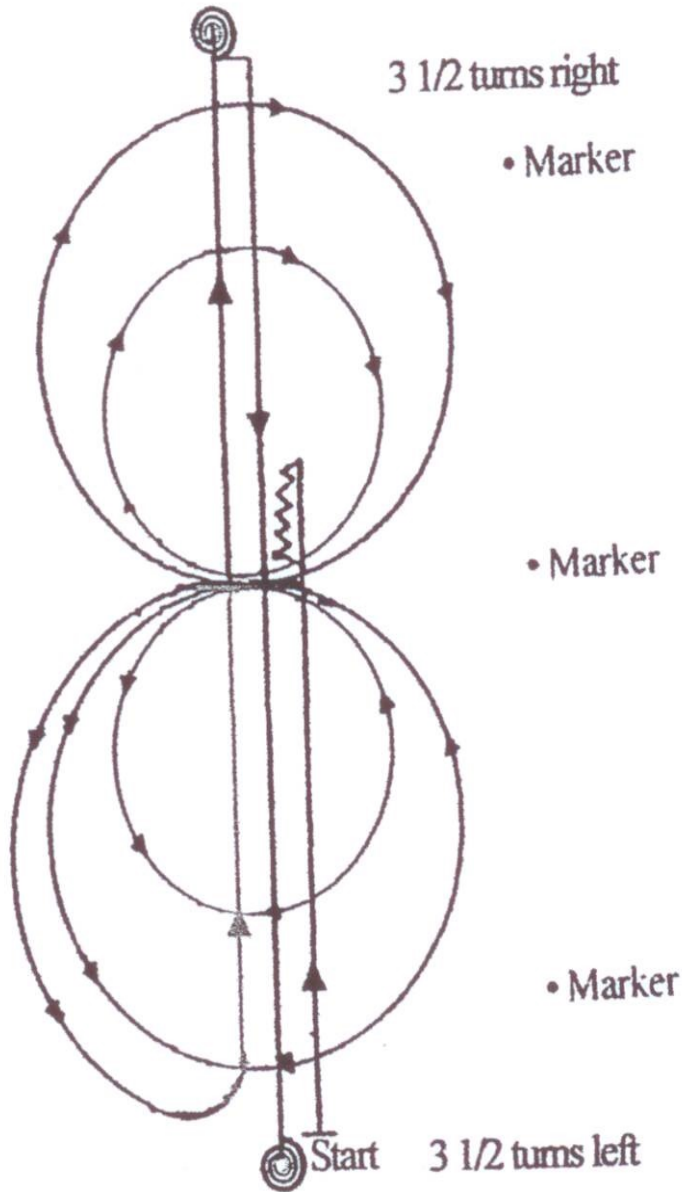
1. Beginning on the left lead, complete 2 circles to the left. Stop at the center of the arena facing the left wall or fence.
2. Complete 2 spins to the left. Hesitate.
3. Beginning on the right lead complete 2 circles to the right. Stop at the center of the arena. Hesitate.
4. Complete 2 spins to the right. Hesitate.
5. Beginning on the left lead, go around the end of the arena, run down the right side of the arena past center marker, stop and roll back right.
6. Continue around the end of the arena to run down the left side of the arena past the center marker. Stop. Back up.

Rider may drop bridle to designated judge.



89b. All Age Working Cow Horse

Working Cow Horse #5



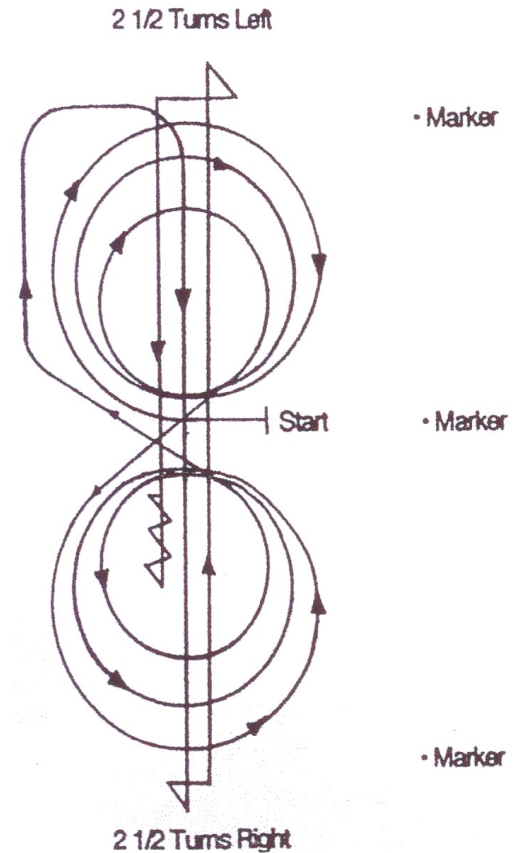
1. Start at end of arena. Run past center marker, stop, back at least 10 feet.
2. $\frac{1}{4}$ turn left. Complete 2 circles to left. The first circle large and fast, the second circle small and slow. Change leads at center of arena.
3. Complete 2 circles to the right. The first small and slow, the second large and fast. Change leads at center of arena.
4. Continue around end of arena without breaking gait or change leads, run down center of arena past end marker, execute a square sliding stop.
5. Complete $3\frac{1}{2}$ spins to the right. Run down center of arena past end marker, execute a square sliding stop.
6. Complete $3\frac{1}{2}$ spins to the left. Hesitate to complete pattern.

90b. Amateur Working Cow Horse

91b. Youth Working Cow Horse

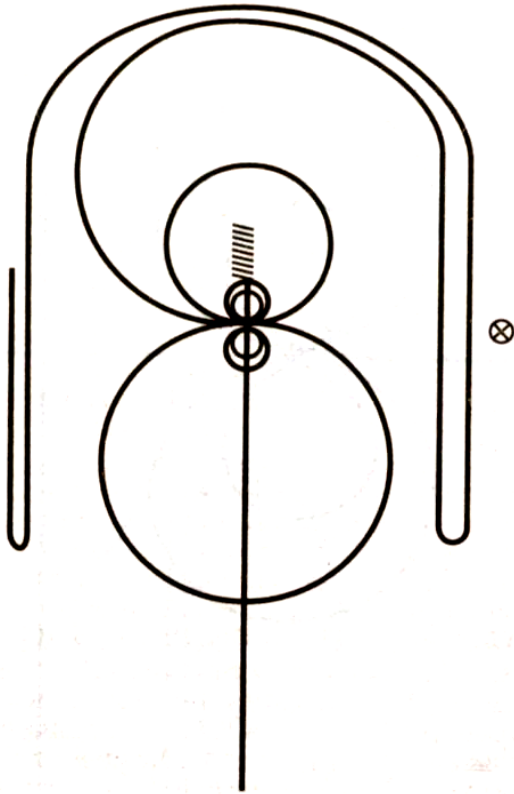
Working Cow Horse #3

1. Begin on right lead complete 3 circles to right, 2 large fast circles followed by 1 small slow circle, change to left lead.
2. Complete 3 circles to left, 2 large fast circles followed by 1 small slow circle. Change to right lead.
3. Continue loping around end of arena without breaking gait.
4. Run up center of arena to far end past the marker and come to a sliding stop.
5. Complete 2½ spins to right.
6. Run up center of arena past the end marker and come to a sliding stop.
7. Complete 2½ spins to the left.
8. Run back to middle of arena past the center marker and come to a sliding stop.
9. Back at least 10 feet in a straight line.
10. Hesitate to complete pattern.



92b. All Age Working Ranch Horse

Working Ranch Horse #3



Mandatory Marker Along Fence or

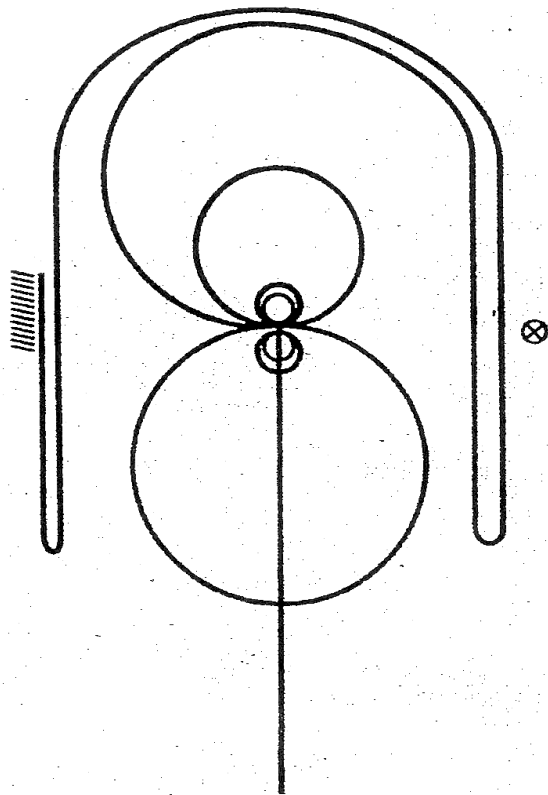
Wall Ride Pattern as follows:

1. Start at end of arena. Run past the center marker and do a sliding stop. Back approximately 10 to 15 feet to the center.
2. Complete 2 spins right.
3. Complete 2 $\frac{1}{4}$ spins left.
4. Begin on right lead and complete one circle right small and slow.
Change leads.
5. Complete one circle left large and fast. Change leads.
6. Continue loping around end of arena without breaking gait. Run straight down the right side of the arena past the center marker and do a left rollback.
7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback.
8. Continue past center marker and do a sliding stop.
9. Hesitate to complete pattern.

93b. Amateur Working Ranch Horse

94b. Youth Working Ranch Horse

Working Ranch Horse #2



MANDATORY MARKERS ALONG FENCE

OR WALL- RIDE PATTERN AS FOLLOWS:

1. Start at end of arena. Ride down middle to center marker to a square sliding stop.
2. Complete 2 spins to right.
3. Complete 2 $\frac{1}{4}$ spins left.
4. Begin on right lead and complete one circle right small and slow. Change leads.
5. Complete one circle left large and fast. Change leads.
6. Continue loping around end of arena without breaking gait. Run strait down the right side of the arena past the center marker and do a left rollback.
7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback.
8. Continue past center marker and do a sliding stop.
9. Back at least 10 feet in a straight line.
10. Hesitate to complete pattern.